

Eventspot 1900 mkll ORDERCODE 42717



Highlite International B.V.

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Congratulations!

You have bought a great, innovative product from Showtec.

The Showtec Eventspot 1900 mkll brings excitement to any venue. Whether you want simple plug-&play action or a sophisticated DMX show, this product provides the effect you need.

You can rely on Showtec, for more excellent lighting products.

We design and manufacture professional light equipment for the entertainment industry. New products are being launched regularly. We work hard to keep you, our customer, satisfied. For more information: iwant@showtec.info

You can get some of the best quality, best priced products on the market from Showtec. So next time, turn to Showtec for more great lighting equipment.

Always get the best -- with Showtec!

Thank you!



Showtec

Showtec Eventspot 1900 mkII™ Product Guide

Warning	
Safety Instructions	
Operating Determinations	
Return Procedure	
Claims	
Cidii i i	
Description of the device	6
Optional accessories	
DMX Channel Summary	
Overview	8
nstallation	9
Set Up and Operation	
Operating position	
Charging the built in battery	
Fixture Linking	
Data Cabling	
8	
Control Modes	
One Eventspot 1900 mkll (Built-in Programs)	
Multiple Eventspots (Master/Slave control)	
Multiple Eventspots (Wireless DMX Control)	
Multiple Eventspots (DMX Control)	
Control Panel	
DMX Control Mode	
DMX Addressing	
Menu overview	
Main Menu Options	
Creating a static color	16
Activating an Auto Program	
DMX 512 Address	17
Run Mode	17
Personality	18
Changing the Settings	18
Edit Custom	
White Settings	
Making a custom white color	
WDMX Settings	
Keylock settings	
DMX Channels	
DMX Control TOUR	
DMX Control ARC1	
DMX Control ARC1+D	
DMX Control ARC1+S	
DMX Control HSV	
DMX Control BLOCK	
DIVIX COTITOT BLOCK	22
Maintenance	24
	_
Froubleshooting	
No Light	
No Response to DMX	25
Product Specification	24
FIGURE STATEMENT	• 14

Warning

FOR YOUR OWN SAFETY, PLEASE READ THIS USER MANUAL CAREFULLY BEFORE YOUR INITIAL START-UP!

Unpacking Instructions

Immediately upon receiving this product, carefully unpack the carton and check the contents to ensure that all parts are present, and have been received in good condition. Notify the dealer immediately and retain packing material for inspection if any parts appear damaged from shipping or the carton itself shows signs of mishandling. Save the carton and all packing materials. In the event that a fixture must be returned to the factory, it is important that the fixture be returned in the original factory box and packing.

Your shipment includes:

- Eventspot 1900 mkll
- User manual



LED Expected Lifespan

LEDs gradually decline in brightness over time. HEAT is the dominant factor that leads to the acceleration of this decline. Packaged in clusters, LEDs exhibit higher operating temperatures than in ideal or singular optimum conditions. For this reason when all color LEDs are used at their fullest intensity, life of the LEDs is significantly reduced. It is estimated that a viable lifespan of 40,000 to 50,000 hours will be achieved under normal operational conditions. If improving on this lifespan expectancy is of a higher priority, place care in providing for lower operational temperatures. This may include climatic-environmental and the reduction of overall projection intensity.

Safety Instructions

Every person involved with the installation, operation and maintenance of this device has to:

- be qualified
- follow the instructions of this manual



CAUTION! Be careful with your operations.

With a dangerous voltage you can suffer a dangerous electric shock when touching the wires!



Before your initial start-up, please make sure that there is no damage caused by transportation. Should there be any, consult your dealer and do not use the device.

To maintain perfect condition and to ensure a safe operation, it is absolutely necessary for the user to follow the safety instructions and warning notes written in this manual.

Please consider that damages caused by manual modifications to the device are not subject to warranty.

This device contains no user-serviceable parts. Refer servicing to qualified technicians only.

IMPORTANT:

The manufacturer will not accept liability for any resulting damages caused by the non-observance of this manual or any unauthorized modification to the device.

- Never remove warning or informative labels from the unit.
- Never use anything to cover the ground contact of the (optional) battery charger.
- Never look directly into the light source.
- Never leave any cables lying around.
- Never use the device during thunderstorms, unplug the device immediately.
- Never leave various parts of the packaging (plastic bags, polystyrene foam, nails, etc.) within children's reach, as they are potential sources of danger.
- Do not insert objects into air vents.
- Do not open the device and do not modify the device.
- Do not shake the device. Avoid brute force when installing or operating the device.
- Do not switch the device on and off in short intervals, as this would reduce the system's life.
- Only operate the device after having familiarized with its functions.
- Avoid flames and do not put close to flammable liquids or gases.
- Always allow free air space of at least 50 cm around the unit for ventilation.
- Make sure that the device is not exposed to extreme heat, moisture or dust.
- If the lens is obviously damaged, it has to be replaced. So that its functions are not impaired, due to cracks or deep scratches.
- If device is dropped or struck, switch off the device. Have a qualified engineer inspect for safety before operating.
- If the device has been exposed to drastic temperature fluctuation (e.g. after transportation), do not switch it on immediately. The arising condensation water might damage your device. Leave the device switched off until it has reached room temperature.
- If your Showtec device fails to work properly, discontinue use immediately. Pack the unit securely (preferably in the original packing material), and return it to your Showtec dealer for service.
- For adult use only. The device must be installed out of the reach of children. Never leave the unit running unattended.
- The user is responsible for correct positioning and operating of the Eventspot 1900 mkll. The manufacturer will not accept liability for damages caused by the misuse or incorrect installation of this device.
- Repairs, servicing and electric connection must be carried out by a qualified technician.
- WARRANTY: Till one year after date of purchase.



CAUTION! EYEDAMAGES!.

Avoid looking directly into the light source.

(meant especially for epileptics)!



Operating Determinations

- This device is not designed for permanent operation. Consistent operation breaks will ensure that the device will serve you for a long time without defects.
- The minimum distance between light-output and the illuminated surface must be more than 0.5 meter.
- The maximum ambient temperature $t_a = 45^{\circ}$ C must never be exceeded.
- The relative humidity must not exceed 50 % with an ambient temperature of 45° C.
- If this device is operated in any other way, than the one described in this manual, the product may suffer damages and the warranty becomes void.
- Any other operation may lead to dangers like short-circuit, burns, electric shock, crash etc.

You endanger your own safety and the safety of others!

Improper installation can cause serious damage to people and property!



🛕 Return Procedure 🛕



Returned merchandise must be sent prepaid and in the original packing, call tags will not be issued. Package must be clearly labeled with a Return Authorization Number (RMA number). Products returned

without an RMA number will be refused. Highlite will not accept the returned goods or any responsibility. Call Highlite 0031-455667723 or mail aftersales@highlite.nl and request an RMA prior to shipping the fixture. Be prepared to provide the model number, serial number and a brief description of the cause for the return. Be sure to properly pack fixture, any shipping damage resulting from inadequate packaging is the customer's responsibility. Highlite reserves the right to use its own discretion to repair or replace product(s). As a suggestion, proper UPS packing or double-boxing is always a safe method to use.

Note: If you are given an RMA number, please include the following information on a piece of paper inside the box:

- 1) Your name
- 2) Your address
- 3) Your phone number
- 4) A brief description of the symptoms

Claims

The client has the obligation to check the delivered goods immediately upon delivery for any shortcomings and/or visible defects, or perform this check after our announcement that the goods are at their disposal. Damage incurred in shipping is the responsibility of the shipper; therefore the damage must be

reported to the carrier upon receipt of merchandise.

It is the customer's responsibility to notify and submit claims with the shipper in the event that a fixture is damaged due to shipping. Transportation damage has to be reported to us within one day after receipt of the delivery.

Any return shipment has to be made post-paid at all times. Return shipments must be accompanied with a letter defining the reason for return shipment. Non-prepaid return shipments will be refused, unless otherwise agreed in writing.

Complaints against us must be made known in writing or by fax within 10 working days after receipt of the invoice. After this period complaints will not be handled anymore.

Complaints will only then be considered if the client has so far complied with all parts of the agreement, regardless of the agreement of which the obligation is resulting.

Description of the device

The Eventspot 1900 mkll is a wireless LED Eventspot from Showtec.

Features

- Compact and lightweight
- RGBA color mixing
- Sealed battery (12 hours at full RGB on)
- For (temporary) outdoor use
- Ideal for all kinds of events and a true leader in his class
- 3 in 1 RGB LED's combined with dedicated high class optics ensuring a bright and well defined beam
- Adjustable projection angle
- Rain cover is separately available
- LED Qty.: 12 X RGB
- Input Voltage (battery charger): 100~240 VA, 50/60Hz
- Power consumption at full output: 45W
- Output (Lumens): 800+
- Lux@2m: 2200+
- Maximum projection distance: 20m
- Dimmer: 0-100%Strobe: 0-20Hz
- Bean angle: 16 degrees
- Battery storage: 24Ah
- Battery run time: 12 hours at full RGBA on
- Battery charging cycle: 12 hours
- Control: On-board: Display for Auto, Static color
- Control Protocol: DMX512 via wireless/ DMX512
- Control Personality: Tour, Arc1, Arc1+D, Arc1+S, HSV, Block (12CHS/3CHS/4CHS/5CHS/3CH/6CHS)
- Dimensions: 198,5 x 198,5 x 341,9 mm
- Weight: 14 Kg
- Housing: Stainless steel
- Lens Plate: Tempered glass
- Fixture Connection: Data in/out, Power in
- Cooling: Convection
- IP44(temporary event)
- Operation Temperature: -20°C ~50°C

Note: Knowledge of DMX is required to fully utilize this unit.

Optional accessories

42719 Charger for Eventspot 1900 mkll

42718 Flightcase for Eventspot 1900 mkll

50231 Wireless DMX transmitter

DMX Channel Summary

TOUR	Channel	Description	
	1	Master Dimmer	
	2	Module 1red	
	3	Module 1 green	
	4	Module 1 blue	
	5	Module 2 red	
	6	Module 2 green	
	7	Module 2 blue	
	8	Color macro	
	9	White	
	10	Auto programs	
	11	Auto speed adjustment	
	12	Dimmer Speed	
ARC1	Channel	Description	
	1	Red	
	2	Green	
	3	Blue	
ARC1+D	Channel	Description	
	1	Master Dimmer	
	2	Red	
	3	Green	
	4	Blue	
ARC1+S	Channel	Description	
	1	Master Dimmer	
	2	Red	
	3	Green	
	4	Blue	
	5	Strobe	
HSV	Channel	Description	
пэл	Channel	Description Hue	
	2	Saturation	
	3	Value	
	1 3	Value	
BLOCK	Channel	Description	
	1	Module 1 Red	
	2	Module 1 Green	
	3	Module 1 Blue	
	4	Module 2 Red	
	5	Module 2 Green	
	6	Module 2 Blue	

Overview

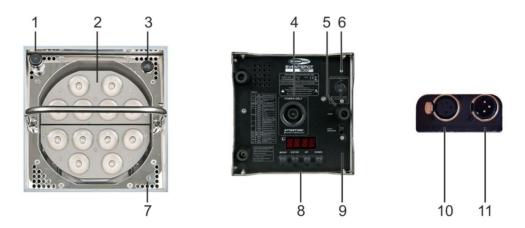


Fig. 1

1) Power on/off button + built in LED

Push and hold the power button for 3 seconds to switch the Eventspot 1900 mkll on or off. If the battery needs to be charged, the LED will start blinking. If the battery is empty, the LED will dim.

- 2) 40W RGBA LED
- 3) Wireless DMX receiver
- 4) Battery charger socket
- 5) Height adjustable foot

You change the height of this foot to change the operating position of the Eventspot (max angle 10°). See the next page.

6) Power on/off switch

Use this switch to switch the Eventspot of if you're not using the Eventspot for more than 7 days.

- 7) Power LED
- 8) Control panel See page 13.
- 9) Adjustable foot release handle
- 10) DMX signal connector (OUT) 3-pin
- 11) DMX signal connector (IN) 3-pin

Installation

Remove all packing materials from the Eventspot 1900 mkll. Check that all foam and plastic padding is removed. Connect all cables.

Do not supply power before the whole system is set up and connected properly. Always disconnect from electric mains power supply before cleaning or servicing. Damages caused by non-observance are not subject to warranty.

Set Up and Operation

Before plugging the unit in, always make sure that the power supply matches the product specification voltage. Do not attempt to operate a 120V specification product on 230V power, or vice versa.

Operating position

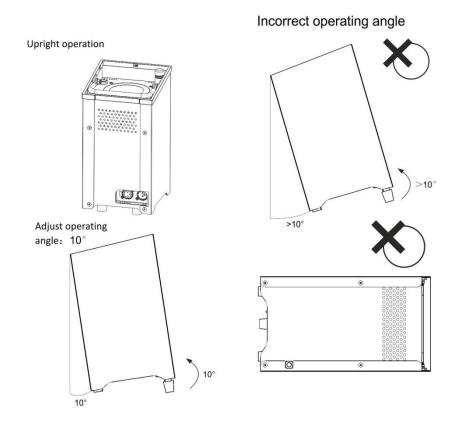


Fig. 2

Charging the built in battery

- 1. In order to charge the battery, you need either the optional 42719, Charger for Eventspot 1900 mkll or the optional 42718 flightcase with built in chargers.
- 2. Turn off the power on/off (6) switch.
- 3. Place the Eventspot on the charger.
- 4. While the battery is charging, the red LED in the power on/off (1) button will light.
- 5. When the battery is fully charged, the red LED in the power on/off (1) button will dim.

Important!

- Do not charge for more than 24 hours.
- Recharge within 3 days of use.
- When charging your Eventspot in the flightcase, make sure that the flightcase is open.
- Store with full load.
- Turn of the **power on/off (6)** switch at the rear when storing for more than 7 days.
- Store in an upright position.

Fixture Linking

You will need a serial data link to run light shows of one or more fixtures using a DMX-512 controller or to run synchronized shows on two or more fixtures set to a master/slave operating mode. The combined number of channels required by all the fixtures on a serial data link determines the number of fixtures the data link can support.

The Eventspot 1900 mkll uses up to 15 channels.

Important:

Fixtures on a serial data link must be daisy chained in one single line. To comply with the EIA-485 standard no more than 30 devices should be connected on one data link. Connecting more than 30 fixtures on one serial data link without the use of a DMX optically isolated splitter may result in deterioration of the digital DMX signal.



Maximum recommended DMX data link distance: 100 meters Maximum recommended number of LED Pars on a DMX data link: 30 fixtures

@ 220V: 12 units may be connected in series @ 120V: 6 units may be connected in series

Data Cabling

To link fixtures together you must obtain data cables. You can purchase DAP Audio certified DMX cables directly from a dealer/distributor or construct your own cable. If you choose to create your own cable please use data-grade cables that can carry a high quality signal and are less prone to electromagnetic interference.

DAP Audio Certified DMX Data Cables

- DAP Audio Basic microphone cable for allround use. bal. XLR/M 3 p. > XLR/F 3 p. Ordercode: FL01150 (1,5m.), FL013 (3m.), FL016 (6m.), FL0110 (10m.), FL0115 (15m.), FL0120 (20m.).
- DAP Audio cable for the demanding user with exceptional audio-qualities and connector made by Neutrik®. **Ordercode:** FL71150 (1,5m.), FL713 (3m.), FL716 (6m.), FL7110 (10m.).



Control Modes

There are 3 modes:

- Select built-in programs
- Master/Slave
- DMX512

One Eventspot 1900 mkll (Built-in Programs)

When the Eventspot 1900 mkll is not connected by a DMX-cable and Wireless DMX is switched off, it functions as a stand-alone device. See page 16/17 for more information about the built-in programs.

Multiple Eventspots (Master/Slave control)

Use a 3-p XLR cable to connect the Eventspot 1900 mkll. The pins:



- 1. Earth
- 2. Signal -
- 3. Signal +
- 1. Link the units as shown in (Fig. 4), connect a DMX signal cable from the first unit's DMX "out" socket to the second unit's "in" socket. Repeat this process to link the second, third, and fourth units. You can use the same functions on the master device as described on page 16/17 (Built-in Programs). This means on the master device you can set your desired operation Mode and all slave devices will react the same as the master device.

Multiple Eventspots (Master/Slave control)

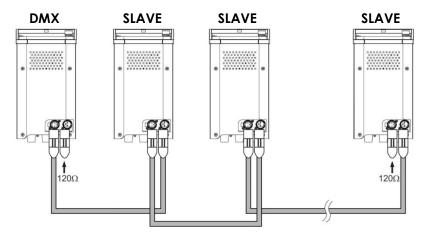


Fig. 4

Multiple Eventspots (Wireless DMX Control)

Make sure, the Eventspot is in WDMX mode. See page 20 for more details.

Multiple Eventspots (DMX Control)

Make sure, the Eventspot is not in WDMX mode. See page 20 for more details. Use a 3-p XLR cable to connect the Eventspot(s) and other devices.

Occupation of the XLR-connection:

DMX-OUTPUT XLR mounting-socket:



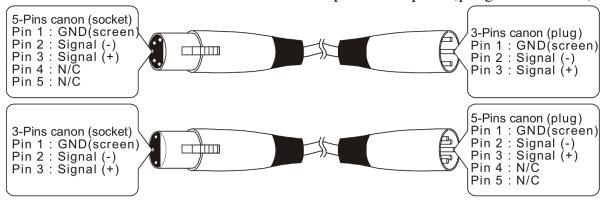
- 1 Ground
- 2 Signal (-)
- 3 Signal (+)

DMX-input XLR mounting-plug



- 1 Ground
- 2 Signal (-)
- 3 Signal (+)

The transformation of the controller line of 3 pins and 5 pins (plug and socket)



- 1. Link the units as shown in (figure 5), Connect a DMX signal cable from the first unit's DMX "out" socket to the second unit's "in" socket. Repeat this process to link the second, third, and fourth units
- **2.** Supply electric power: Plug electric mains power cords into each unit's IEC socket, then plug the other end of the mains power cord into proper electric power supply sockets, starting with the first unit. Do not supply power before the whole system is set up and connected properly.

Multiple Eventspots DMX Set Up with individual DMX addressing

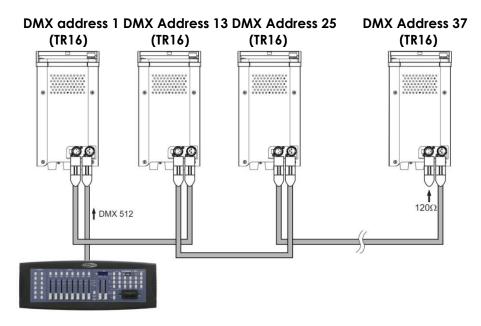


Fig. 5

Note: Link all cables before connecting electric power

The Eventspot 1900 mkll has a total of 9 DMX channel configurations, referred to as **Personalities**. The 9 personalities are [TOUR, ARC1, ARC1+D,ARC1+S, BLOCK]. Each of the different personalities can be accessed from the control panel.

Control Panel

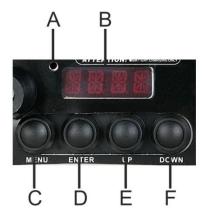


Fig. 6

A. WDMX indicator LEDB. DisplayD.Enter ButtonE. Up Button

C. Menu Button F. Down Button

DMX Control Mode

The fixtures are individually addressed on a data-link and connected to the controller. When a DMX signal is present, a "**point**" behind the last digit will blink. The fixtures respond to the DMX signal from the controller.

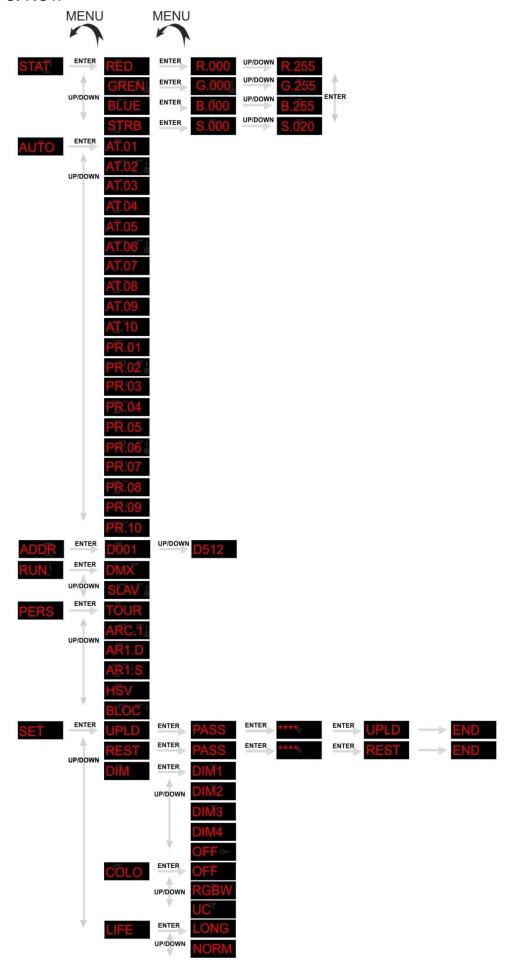
DMX Addressing

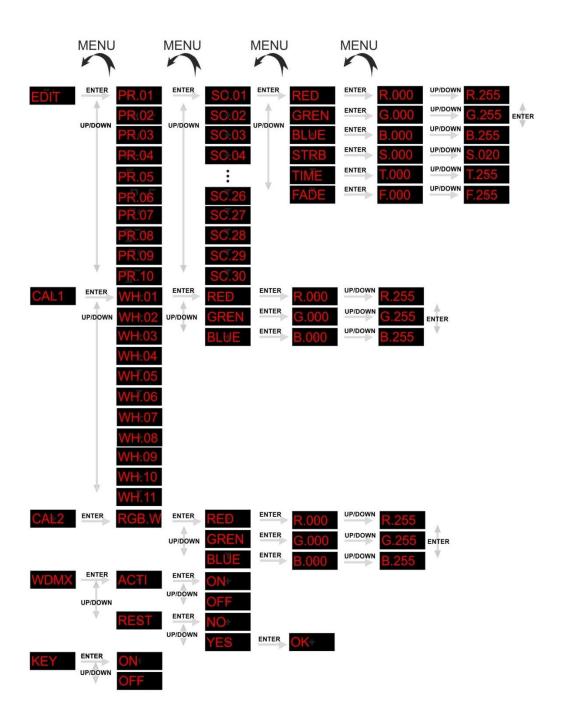
The control panel on the front side of the base allows you to assign the DMX fixture address, which is the first channel from which the Eventspot 1900 mkll will respond to the controller. Please note when you use the controller, the unit has up to 12 channels (in TOUR mode). I.e.: When using multiple Eventspot 1900 mkll in TOUR mode, make sure you set the DMX addresses right. Therefore, the DMX address of the first Eventspot 1900 mkll should be 1(001); the DMX address of the second Eventspot 1900 mkll should be 1+12=13; the DMX address of the third Eventspot 1900 mkll should be 13+12=25, etc. Please, be sure that you don't have any overlapping channels in order to control each Eventspot 1900 mkll correctly. If two or more Eventspot 1900 mkll's are addressed similarly, they will work similarly. Controlling: After having addressed all Eventspot 1900 mkll's, you may now start operating these via your lighting controller. Note: After switching on, the Eventspot 1900 mkll will automatically detect whether DMX 512 data is received or not. If there is no data received at the DMX-input, the "point" behind the last digit will dim. The problem may be:

- •The XLR cable from the controller is not connected with the input of the Eventspot.
- The controller is switched off or defective, the cable or connector is detective, or the signal wires are swapped in the input connector.

Note: It's necessary to insert a XLR termination plug (with 120 Ohm) in the last fixture in order to ensure proper transmission on the DMX data link.

Menu overview





Main Menu Options

Press the up (E)/down (F) buttons or the menu (C) button to navigate through the 11 menus:



Creating a static color

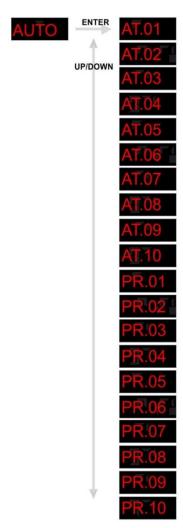


- 1. Select the **STAT** menu and press the **enter (D)** button.
- 2. Use the **up (E)/down (F)** buttons you change the static colors (Red, Green, Blue, White or the strobe speed (0-20Hz).
- 3. Press the menu (C) button to go 1 step back.

You can combine RED, GREEN and BLUE to create an infinite range of colors (0-255).

Red	Blue
Set the value of the red LEDs (0-255).	Set the value of the blue LEDs (0-255).
Green	Strobe
Set the value of the green LEDs (0-255).	Set the value of the flash (0-20Hz).

Activating an Auto Program



- 1. Select the **AUTO** menu and press the **enter (D)** button.
- 2. Use the up (E)/down (F) buttons to select an auto program (AT.01-10) or a custom program (PR.01-10).
- 3. Press enter (D) after selecting the desired auto program. You can set up the auto speed of the 10 built-in programs between 000-255. You can also edit 10 custom programs.

DMX 512 Address



- 1. Select the ADDR menu and press the enter (D) button.
- 2. Use the up (E)/down (F) buttons to set the DMX address. You can choose your DMX address between 001-512.

Run Mode

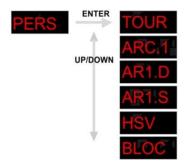


- 1. Select the **RUN** menu and press the **enter (D)** button.
- 2. Use the up (E)/ down (F) button to select the desired working mode:
- DMX mode is used when working with a DMX512 controller to control the Eventspot or use the Eventspot as master during a Master –Slave operation.
- SLAVE mode is for using the device as a slave during a Master-Slave operation.

Mhen the fixtures are in Auto program operation, the RUN MODE does not work. 🕂



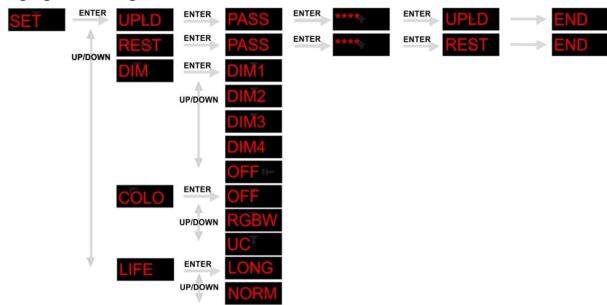
Personality



- 1. Select the **PERS** menu and press the **enter (D)** button.
- 2. Use the up (E)/ down (F) buttons to select a DMX mode:

TOUR: 12 channels
ARC1: 3 channels
AR1+D: 4 channels
AR1+S: 5 channels
HSV: 3 channels
BLOCK 6 channels

Changing the Settings



1. Select the **SET** menu and press the **enter (D)** button.

Uploading a program from the current master device

- 2. Use the up (E)/ down (F) to select the UPLD menu in the master device.
- **3.** Press the **enter (D)** button, now the display will show PASS.
- 4. Enter the password by pressing up (E) -> down (F) -> up (E) -> down (F).
- 5. Press the enter (D) button to start uploading. While uploading, the display will show SEND.
- 6. When the system is finished uploading, the display will show END.

Restoring to factory settings

- 7. Use the up (E)/ down (F) to select the REST menu.
- 8. Press the enter (D) button, now the display will show PASS.
- 9. Enter the password by pressing up (E) -> down (F) -> up (E) -> down (F).
- **10.** Press the **enter (D)** button to restore the device to the factory settings.
- 11. When the system is finished the display will show **END**.

DIM mode setting

- 11. Use the up (E)/ down (F) to select the DIMX menu. Press the enter (D) button.
- 12.Use the up (E)/ down (F) to select DIM1 DIM4 or OFF:

When DMXW is set to **OFF**, the **RGBW** dimmer and the **master** dimmer are linear. **DIM1-4** are speed modes of the non linear dimmer. **DIM1** is the fastest and **DIM4** is the slowest. The **DIMX** setting has no effect in **TOUR** mode.

Color setting

13. Use the up (E)/ down (F) to select the COLO menu. Press the enter (D) button.

14. Use the up (E)/ down (F) to select OFF, RGBW, UC:

OFF: On RGB = 255,255,255, the RGB values are not adjusted and the output is most powerful.

RGBW: On RGB = 255, 255, 255. The color is displayed as you have calibrated the specific color in menu *CAL2->RGBW*.

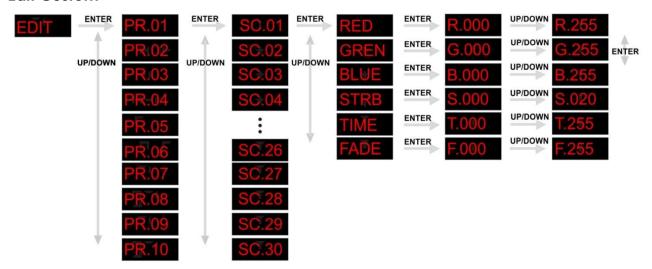
UC: RGB output is adjusted to a standard preset universal color. This way, different versions of Eventspot 1900 mkll's are color balanced to match each other.

Battery life setting

15. Use the up (E)/ down (F) to select the LIFE menu. Press the enter (D) button.

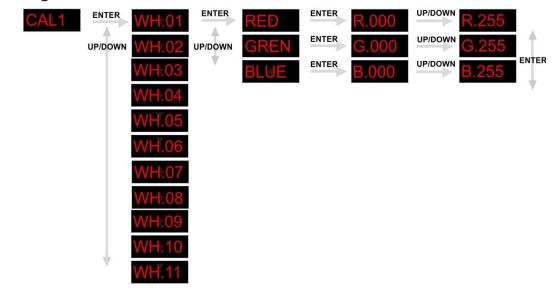
16.Use the **up (E)**/ **down (F)** to select either **LONG** or **NORM** mode. Select **LONG** for an extended battery life of 12 hours or **NORM** for 10 hours of maximum power operation.

Edit Custom



- 1. Select the **EDIT** menu and press the **enter (D)** button.
- 2. Use the up (E)/ down (F) to select a custom program for editing.
 - Each custom program has 30 steps, which can be edited.
 - Each step allows the creation of a scene using RED, GREEN, BLUE, STROBE, TIME & FADE.
- 3. Press the enter (D) button to edit a custom program.
- 4. Use the enter (D)/ up (E)/ down (F) buttons to edit each step.

White Settings



- 1. Select the CAL menu and press the enter (D) button.
- 2. Enter the password by pressing up (E) -> down (F) -> up (E) -> down (F) -> enter (D).
- 3. Use the up (E)/ down (F) to select the CAL1 menu and press the enter (D) button.
- 4. Use the up (E)/ down (F) to select a white color from WH.01 WH11 (11 preset color temperatures).
- 4. Use the up (E)/ down (F) to select RED, GREN or BLUE and press the enter button.
- 5. Use the up (E)/ down (F) to edit the selected parameter.
- 6. Repeat step 3-5 until you have created the optimum white color.
- 7. The new white setting is automatically stored while leaving the menu.

Making a custom white color



- 1. Select the CAL2 menu and press the enter (D) button.
- 2. Enter the password by pressing up (E) -> down (F) -> up (E) -> down (F) -> enter (D).
- 3. Use the up (E)/ down (F) to select the CAL2 menu and press the enter (D) button.
- 4. Use the up (E)/ down (F) to select RED, GREN or BLUE and press the enter button.
- 5. Use the up (E)/ down (F) to edit the selected parameter.
- 6. Repeat step 3-5 until you have created the optimum white color.
- 7. The new white setting is automatically stored while leaving the menu.

Once you've edited one color, you are able to switch between R, G and B by pressing the enter (D) button.

WDMX Settings



Activating the wireless DMX

- 1. Select the WDMX menu and press the enter (D) button.
- 2. Use the up (E)/ down (F) to select the ACTI submenu and press the enter (D) button.
- Use the up (E)/ down (F) to select ON in order to activate wireless DMX. Select OFF in order to deactivate wireless DMX.

Reset the WDMX pairing

- 4. Use the up (E)/ down (F) to select the REST submenu and press the enter (D) button.
- 5. Use the up (E)/ down (F) to select YES in order to reset the DMX pairing. Press enter (D) to confirm. Select NO and press the enter (D) button to exit the reset mode.

Keylock settings



1. Select the **KEY** menu and press the **enter (D)** button.

Setting up the keylock

- 2. Use the up (E)/ down (F) to select the key menu. Press the enter (D) button.
- 3. Use the up (E)/ down (F) to switch the Keylock on or off. Press the enter (D) button. If no button is pressed for 1 minute, the system shuts down and can only be accessed by entering the password.

Releasing the Keylock

- 4. Enter the password by pressing up (E) -> down (F) -> up (E) -> down (F). Now switch the power on/off (6) switch off.
- 5. Start up the system by switching **power on/off (6)** switch on and pushing and holding the **power on/off (1)** button for 3 seconds.
- 6. Enter the key menu as described in step 1-2 and switch off the Keylock as described in step 3.

DMX Channels

DMX Control TOUR

Channel	Value	Function
<u> </u>	1 000	Dimmer
1	000 – 255	0 – 100 %
•	000 055	Module 1 red
2	000 – 255	0 – 100%; CH2 will control the STEP TIME , if CH10 is set to custom 01-10
		(only if CH10 141-255) Module 1 green
3	000 – 255	0 – 100 %; CH3 will control the FADE TIME, if CH10 is set to custom 01-10
		(only if CH10 141-255)
		Module 1 blue
4	000 – 255	0 – 100 %
5	000 – 255	Module 2 red 0 - 100 %
	000 – 255	Module 2 green
6	000 – 255	0 - 100 %
		Module 2 blue
7	000 – 255	0 – 100 %
•	000 010	Macro Colors
8	000 – 010 011 – 030	No Function Red 100% / Green Up / Blue 0%
	031 – 050	Red Down / Green 100% / Blue 0%
	051 – 070	Red 0% / Green 100% / Blue Up
	071 – 090	Red 0% / Green Down / Blue 100%
	091 – 110	Red Up / Green 0% / Blue 100%
	111 – 130	Red 100% / Green 0% / Blue Down
	131 – 150 151 – 170	Red 100% / Green Up / Blue Up
	171 – 200	Red Down / Green Down / Blue 100% Red 100% / Green 100% / Blue 100%
	201 – 205	White 1: 3200K
	206 – 210	White 2: 3400K
	211 – 215	White 3: 4200K
	216 – 220	White 4: 4900K
	221 – 225	White 5: 5600K
	226 – 230 231 – 235	White 6: 5900K White 7: 6500K
	236 – 240	White 8: 7200K
	241 – 245	White 9: 8000K
	246 – 250	White 10: 8500K
	251 – 255	White 11: 10000K
•	000 000	Strobe
9	000 – 009 010 – 255	No Function 1-20Hz
	010 255	Auto + Custom
10	000 – 040	No Function
	041 – 050	Auto 1
	051 – 060	Auto 2
	061 – 070 071 – 080	Auto 3
	081 – 090	Auto 4 Auto 5
	091 – 100	Auto 6
	101 – 110	Auto 7
	111 – 120	Auto 8
	121 – 130	Auto 9
	131 – 140	Auto 10
	141 – 150 151 – 160	Custom 1 Custom 2
	161 – 170	Custom 3
	171 – 180	Custom 4
	181 – 190	Custom 5
	191 – 200	Custom 6
	201 – 210	Custom 7
	211 – 220 221 – 230	Custom 8
	231 – 255	Custom 9 Custom 10
	25. 200	
	•	•

11	000 – 255	Auto Speed. CH11 will control the Autospeed, if CH10 is set to AUTO 1-AUTO 10 (only if CH10 061-140)	
		Dimmer Speed.	
12	000 – 009	Preset Dimmer Speed from Display Menu	
	010 - 029	Linear Dimmer	
	030 – 069	Non Linear Dimmer (fastest) 1	
	070 – 129	Non Linear Dimmer 2	
	130 – 189	Non Linear Dimmer 3	
	190 – 255	Non Linear Dimmer (slowest) 4	

MASTER DIMMER

- CH1 controls the intensity of the currently projected color.
- When the fader is at 255, the intensity of the output is at its maximum.

RED, GREEN, BLUE, WHITE & AMBER SELECTION

- Channels 2, 3, 4, 5, 6 and 7 control the overall intensity of each respective color.
- Channels 2, 3, 4, 5, 6 and 7 can be combined to create an unlimited range of colors.

COLOR MACROS & WHITE BALANCE

- Channel 8 selects the required COLOR MACRO and whites in different colors.
- Channel 8 has priority over channels 2, 3, 4, 5, 6 and 7.
- Channel 1 is used to control the intensity of the COLOR MACRO.

STROBE

- CH9 is the strobe channel and controls the strobe effects of CH2, CH3, CH4, CH5 and CH6.
- The strobe has an adjustable speed with a maximum of 20Hz.

AUTO

- Channel 10 selects the preset AUTO and CUSTOM programs (1-10).
- Channel 10 has priority over channels 2, 3, 4, 5, 6, 7, 9 and 10.
- When activating the custom AUTO programs 1-10, it is possible to control the **Step Time** (**CH2**) and **Fade Time** (**CH3**).

DIMMER SPEED

Enter DIM Mode (CH12) to select specific dimmer mode and dimmer speed. When DIMMER is set to OFF, then RGBW and the MASTER DIMMER are linear. Dim 1/2/3/4 are speed modes of the non linear dimmer. DIM1 is fastest, and DIM4 is slowest.

DMX Control ARC1

Channel	Value	Function
		Red
1	000 – 255	0 - 100 %
		Green
2	000 – 255	0 - 100 %
		Blue
3	000 – 255	0 - 100 %

DMX Control ARC1+D

Channel	Value	Function
		Dimmer
1	000 – 255	0 - 100 %
		Red
2	000 – 255	0 - 100 %
		Green
3	000 – 255	0 - 100 %
		Blue
4	000 – 255	0 - 100 %

DMX Control ARC1+S

Channel	Value	Function
		Dimmer
1	000 – 255	0 - 100 %
		Red
2	000 – 255	0 - 100 %
		Green
3	000 – 255	0 - 100 %
		Blue
4	000 – 255	0 - 100 %
		Strobe
5	000 – 255	0 - 100 %

DMX Control HSV

Channel	Value	Function
		Hue (Color variations)
1	000 – 255	0 - 100 %
		Saturation of color Red
2	000 – 255	0 - 100 %
		Value (Dimmer)
3	000 – 255	0 - 100 %

DMX Control BLOCK

Channel	Value	Function
· · · · · · · · · · · · · · · · · · ·		Module 1 red
1	000 – 255	0 - 100 %
		Module 1 green
2	000 – 255	0 - 100 %
		Module 1 blue
3	000 – 255	0 - 100 %
		Module 2 red
4	000 – 255	0 - 100 %
		Module 2 green
5	000 – 255	0 - 100 %
		Module 2 blue
6	000 – 255	0 - 100 %

Maintenance

The Eventspot 1900 mkll requires almost no maintenance. However, you should keep the unit clean. Otherwise, the fixture's light-output will be significantly reduced. Switch of the **power on/off (6)** switch at the rear and then wipe the cover with a damp cloth. Wipe the front glass panel clean with glass cleaner and a soft cloth. Do not use alcohol or solvents. The front glass panel will require weekly cleaning, as smoke-fluid tends to build up residues, reducing the light-output very quickly. Do not immerse in liquid.

Keep connections clean. Disconnect electric power, and then wipe the DMX connections with a damp cloth. Make sure connections are thoroughly dry before linking equipment or supplying electric power.

Troubleshooting

No Light

This troubleshooting guide is meant to help solve simple problems.

If a problem occurs, carry out the steps below in sequence until a solution is found. Once the unit operates properly, do not carry out following steps.

If the light effect does not operate properly, refer servicing to a technician.

Response: Suspect two potential problem areas: the battery and the LED.

1. Battery. Check that the battery is fully charged. The red LED in the **power on/off (1)** button should light continuously if the Eventspot is active.

- 2. The LED. Return the Eventspot 1900 mkll to your Showtec dealer.
- 3. If all of the above appears to be O.K., switch the unit on again.
- **4.** If you are unable to determine the cause of the problem, do not open the Eventspot 1900 mkll, as this may damage the unit and the warranty will become void.
- 5. Return the device to your Showtec dealer.

No Response to DMX

Response: Suspect the DMX cable or connectors, a controller malfunction, a light effect DMX card malfunction.

- 1. Check the DMX setting. Make sure that DMX addresses are correct.
- 2. Check the DMX cable: Unplug the unit; change the DMX cable; then reconnect to electrical power. Try your DMX control again.
- **3.** Determine whether the controller or light effect is at fault. Does the controller operate properly with other DMX products? If not, take the controller in for repair. If so, take the DMX cable and the light effect to a qualified technician.

See the table below for more problem solving.

Problem	Probable cause(s)	Remedy
One or more fixtures are completely dead.	No power to the fixture	 Check that power is switched on and the battery is charged (red LED in power on/off (1) button should light continuously).
Fixtures reset correctly, but all respond erratically or not at all to the controller.	The controller is not connected. 3-pin XLR Out of the controller does not match XLR Out of the first fixture on the link (i.e. signal is reversed).	Connect controller. Install a phase reversing cable between the controller and the first fixture on the link.
	Poor data quality	Check data quality. If much lower than 100 percent, the problem may be a bad data link connection, poor quality or broken cables, missing termination plug, or a defective fixture disturbing the link.
Fixtures reset	Bad data link connection	Inspect connections and cables. Correct poor connections. Repair or replace damaged cables.
correctly, but some respond	Data link not terminated with 120 Ohm termination plug.	Insert termination plug in output jack of the last fixture on the link.
erratically or not	Incorrect addressing of the fixtures.	Check address setting.
at all to the controller.	One of the fixtures is defective and disturbs data transmission on the link.	 Bypass one fixture at a time until normal operation is regained: unplug both connectors and connect them directly together. Have the defective fixture serviced by a qualified technician.
	3-pin XLR Out on the fixtures does not match (pins 2 and 3 reversed).	 Install a phase-reversing cable between the fixtures or swap pin 2 and 3 in the fixture that behaves erratically.
No light	Fixture is too hot.	 Allow fixture to cool. Make sure air vents at control panel and front lens are not blocked. Turn up the air conditioning.
	LEDs damaged	Disconnect fixture and return to your dealer.

Product Specification

Light Source

LED Quantity: 12 pieces 3-in-1 RGB LED

Electrical

Input Voltage: 100~240 VAC...50/60Hz

Input voltage: 100-240V AC (For optional charger)

Powerconsumption: 45W (at full output)

Output

Lumens: 800+ Lux (@2m): 2200+

Max Projection distance: 20m Beam angle: 16 degrees

Dimmer: 0-100% Strobe: 0-20Hz

Battery

Type: Sealed Battery Storage: 24 Ah.

Run time battery: 12 hours at full RGB on Charging time battery: 12 hours Storage: 24Ah

Control

On-board: Display for Auto, Static color

Control Protocol: DMX512 via wireless/ DMX512

Control Personality: Tour, Arc1, Arc1+D, Arc1+S, HSV, BLOCK

(12CHS/3CHS/4CHS/5CHS/3CHS/6CHS)

Physical

Housing: Stainless Steel, black anodized

IP Rating: IP-44

Operation temperature: -20 to +50 degrees

Dimensions: 199 x 199 x 361

Weight: 14kg

Cooling: Convection (no fans)

Accessories

Optional flightcase: 42718 Optional charger: 42719



LED display with password protection

Minimum distance

Minimum distance from flammable surfaces: 0,5m

Minimum distance to lighted object: 1,3m

Max. ambient temperature t_a : 40°C; Max. housing temperature t_B : 80°C

Design and product specifications are subject to change without prior notice.

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